

Functional Data Structures

Exercise Sheet 7

Exercise 7.1 Round wrt. Binary Search Tree

The distance between two integers x and y is $|x - y|$.

1. Define a function $round :: int\ tree \Rightarrow int \Rightarrow int\ option$, such that $round\ t\ x$ returns an element of a **binary search tree** t with minimum distance to x , and $None$ if and only if t is empty.

Define your function such that it does no unnecessary recursions into branches of the tree that are known to not contain a minimum distance element.

2. Specify and prove that your function is correct. Note: You are required to phrase the correctness properties yourself!

Hint: Specify 3 properties:

- None is returned only for the empty tree.
 - Only elements of the tree are returned.
 - The returned element has minimum distance.
3. Estimate the time of your round function to be linear in the height of the tree

```
fun round :: "int tree  $\Rightarrow$  int  $\Rightarrow$  int option"  
fun t_round :: "int tree  $\Rightarrow$  int  $\Rightarrow$  nat"
```

Homework 7 Cost for *remdups*

Submission until Friday, 16. 6. 2017, 11:59am.

The following function removes all duplicates from a list. It uses the auxiliary function *member* to determine whether an element is contained in a list.

```
fun member :: "'a  $\Rightarrow$  'a list  $\Rightarrow$  bool" where  
  "member x []  $\longleftrightarrow$  False"  
| "member x (y#ys)  $\longleftrightarrow$  (if x=y then True else member x ys)"
```

```
fun rem_dups :: "'a list  $\Rightarrow$  'a list" where  
  "rem_dups [] = []" |
```

“rem_dups (x # xs) = (if member x xs then rem_dups xs else x # rem_dups xs)”

Show that this function is equal to the HOL standard function *remdups*

lemma *rem_dups_correct*: *“rem_dups xs = remdups xs”*

Define the timing functions for *member* and *rem_dups*, as described on the slides:

fun *t_member* :: *“'a ⇒ 'a list ⇒ nat”*

fun *t_rem_dups* :: *“'a list ⇒ nat”*

Estimate *t_rem_dups xs* to be quadratic in the length of *xs*. Hint: The estimate $(\text{length } xs + 1)^2$ should work.