Functional Data Structures

Exercise Sheet 2

Exercise 2.1 Fold function

In the last homework, you implemented a fold function yourself. Now have a look at Isabelle/HOL's standard function *fold*.

thm fold.simps

Define a function to sum up a list once recursive and once using fold, and show that both are equal.

fun listsum :: "nat list \Rightarrow nat" definition listsum' :: "nat list \Rightarrow nat" lemma "listsum xs = listsum' xs"

Exercise 2.2 Folding over Trees

Define a datatype for binary trees that store data only at leafs.

datatype 'a ltree =

Define a function that returns the list of elements resulting from an in-order traversal of the tree.

fun inorder :: "'a ltree \Rightarrow 'a list"

In order to fold over the elements of a tree, we could use fold f (inorder t) s.

Define a function *fold_ltree* that is recursive on the structure of the tree, and that returns the same result as *fold* f (*inorder* t) s.

fun fold_ltree :: "(' $a \Rightarrow 's \Rightarrow 's$) \Rightarrow 'a ltree \Rightarrow 's \Rightarrow 's" lemma "fold f (inorder t) s = fold_ltree f t s"

Define a function *mirror* that reverses the order of the leafs, i.e. that satisfies the following specification:

lemma "inorder (mirror t) = rev (inorder t)"

Exercise 2.3 Shuffle Product

A shuffle of two lists, xs and ys, is a list that contains exactly the elements of xs and ys s.t. every two elements $x \in xs$ (resp. ys) and $x' \in xs$ (resp. ys) occur in the shuffle in the same order they do in xs (resp. ys).

Define a function *shuffles* that returns a list of all shuffles of two given lists

fun shuffles :: "'a list \Rightarrow 'a list \Rightarrow 'a list list"

Show that the length of any shuffle of two lists is the sum of the length of the original lists.

lemma " $zs \in set$ (shuffles $xs \ ys$) \implies length zs = length xs + length ys"

Homework 2.1 Tail-recursive replace

Submission until Thursday, May 12, 23:59pm.

We want to define a tail-recursive function that replaces all elements a with b in a list. First, specify a non tail-recursive version, and prove it correct (this should not be difficult):

fun replace :: "' $a \Rightarrow 'a \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$ " **lemma** replace_len: "length (replace a b xs) = length xs"

lemma replace_set: " $a \neq b \Longrightarrow a \notin set$ (replace $a \ b \ xs$)"

lemma replace_set2: " $b \in set xs \Longrightarrow b \in set (replace \ a \ b \ xs)$ "

For the tail-recursive version, the recursive call *must* be the outermost function. We use an additional accumulator parameter which stores the list reversed, and reverse in the end.

Complete the definition and show it correct.

fun replace_tr :: "'a \Rightarrow 'a \Rightarrow 'a list \Rightarrow 'a list \Rightarrow 'a list" where "replace_tr__ acc [] = rev acc" **lemma** replace_tr_len: "length (replace_tr a b [] xs) = length xs"

lemma replace tr_set: " $a \neq b \Longrightarrow a \notin set$ (replace tr a b [] xs)"

lemma replace_tr_set2: " $b \in set xs \Longrightarrow b \in set (replace_tr \ a \ b [] xs)$ "

Hint: Start by generalizing the lemmas first. If *auto* loops on a goal involving *set*, try *clarsimp* instead.

Homework 2.2 Converting Trees

Submission until Thursday, May 12, 23:59pm.

Define a function to convert *trees* from the library to the *ltree* type from the tutorial. Note that while the constructors from the library trees have the same names (*Leaf* and *Node*), we can use the $\langle ... \rangle$ syntax to disambiguate.

fun to_tree :: "'a tree \Rightarrow 'a ltree"

You do not need to specify an equation for $\langle \rangle$, but for all other trees, the in-order traversal should be kept:

lemma to_tree_inorder: " $t \neq \langle \rangle \implies$ Tree.inorder t = inorder (to_tree t)"

Prove that lemma!

Hint: use *nitpick* to check for problems in your definition first.