

Interactive Software Verification

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- Techniques
 - Abstractions predicates/functions
 - Separation lemmas
- Examples
 - Filling an array
 - Partition re-verified
 - Bubble sort

Remark: Semantics of Short-circuit Ops

- Short-circuit semantics of `&&` and `||`:
Execute right-hand side only if lhs does not determine result
- Example: protect array access

```
if (0<=i && i<n && a[i]>0) ...
```

- Embedding

```
IF 0 ≤ 'i
  THEN IF 'i < 'n
    THEN Guard "array-bounds" {acheck 'i 'a}
      (IF 0 < aget 'a 'i THEN 'i ::= 0 FI)
    FI
  FI
```

- Note: bounds-check protected by outer IF

⇒ Checked conditions available in proof

TUM Remark: Semantics of Short-circuit Ops

- Proof obligation in example

$$\bigwedge a \text{ in. } \llbracket 0 \leq i; i < \text{length } a \rrbracket \implies \text{acheck } i \text{ } a$$

- Optimization: inline if no guards occur

```
IF 0 ≤ 'i ∧ 'i < 'n
  THEN Guard "array-bounds" {acheck 'i 'a}
    (IF 0 < aget 'a 'i THEN 'i ::= 0 FI)
FI
```

Recap: Strategies for Loop Invariants

- Generalize the desired post-condition
 - Loop test is $a \neq b$, then post-condition from $a = b \wedge I$
 - If loop test is $a < b$, then add $a \leq b$ to invariant
- Describe (precisely) the achieved partial result
 - Consider the variables that are modified in the body
 - And capture the relationship between them
 - . . . and the relationship to the input values (logical vars)
- Add safety assertions
 - About the range of index variables
 - About pointers not being `null`
- Preserve information from before loop

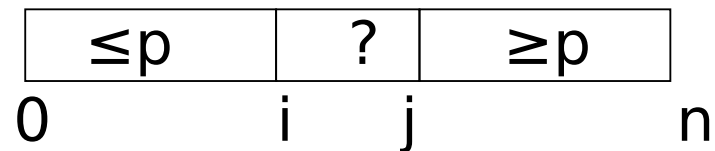
Example: Partition

- Desired post-condition

$$(\forall k \in \{0..<i>i</i>\}. \text{aget } a \ k \leq p) \wedge$$

$$(\forall k \in \{i..<i>\text{length } a</i>\}. \text{aget } a \ k > p)$$

- Idea



- Invariant—main part

$$(\forall k \in \{0..<i>i</i>\}. \text{aget } a \ k \leq p) \wedge$$

$$(\forall k \in \{j..<i>\text{length } a</i>\}. \text{aget } a \ k > p) \wedge$$

- Invariant—safety assertions

$$0 \leq i \wedge i \leq j \wedge j \leq \text{length } a \wedge$$

- Invariant—preserved information

$$n = \text{length } a$$

Abstraction Predicates

- Statements about arrays so far low-level
- Example: loop invariant of partition
$$(\forall k \in \{0..<i\}. \text{aget } a \ k \leq p) \wedge$$
$$(\forall k \in \{j..< \text{alength } a \}. \text{aget } a \ k > p) \wedge \dots$$
- View so far: arrays as—well—arrays
- . . . but that's not what we usually like to think about

- Crucial to programming: encapsulation & abstraction
 - Library for hash-maps
 - Internally use arrays & buckets for collisions
 - Externally: pretend to represent `int` \rightarrow `int`
- \Rightarrow Desirable: abstraction predicate
- hash-map a m
- a is the array
 - m is the abstract represented map value
- Today: work out the issues with basic examples

- Usual idea: array as representation for sequence
 - Indexing not really adequate
 - Talk about “sequence stored in array” instead
 - Example: `sorted (elems a 0 N)`
- ⇒ Define function `elems a i j`
 - Yield 'a sequence from 'a array
 - Access `slice [i, j)`
- Definition (for those who are curious/functionally inclined)

$$\text{elems } a \ i \ j \equiv \text{map } (\text{aget } a \circ \text{int}) \ [\text{nat } i .. < \text{nat } j]$$
 - Re-use notion & theory of `upto`
 - Use array as a mapping from indices to values
 - Cast from `int` to `nat` where necessary

- First: version with explicit indices

```
i = 0;
/*@ 0 ≤ i ∧ i ≤ n ∧ n ≤ length a ∧ n = N ∧
  (∀ j ∈ {0..<i}. aget a j = k)
*/
while (i != n) {
  a[i] = k;
  i = i + 1;
}
```

- Post-condition

$$\forall j \in \{0..<N\}. \text{aget } a j = k$$

- Proof: straightforward (because Isabelle knows about sets)

Creating a Sequence

- Read/use array initialization as sequence creation

- Abstracted post-condition

$$\text{elems } a \ 0 \ N = \text{replicate } K \ N$$

- With previous loop-invariant: prove in the end

$$\begin{aligned} & \llbracket 0 \leq n; n \leq \text{length } a; \forall j \in \{0..<n\}. \text{aget } a \ j = k \\ & \rrbracket \implies \text{elems } a \ 0 \ n = \text{replicate } (\text{nat } n) \ k \end{aligned}$$

- Requires some thought & lemma `map_replicate_const`:

$$\text{map } (\lambda x. k) \ xs = \text{replicate } (\text{length } xs) \ k$$

Re-phrasing the Invariant

- Use standard strategy: invariant is partial result towards desired post-condition

⇒ Yields loop invariant

$$0 \leq i \wedge i \leq n \wedge n \leq \text{length } a \wedge n = N \wedge k = K \wedge \\ \text{elems } a \ 0\ i = \text{replicate } (\text{nat } i) \ k$$

⇒ Proof of post-condition trivial

- Preserving loop invariant yields goal

$$\begin{aligned} & \llbracket 0 \leq i; i \leq n; n \leq \text{length } a; \\ & \quad \text{elems } a \ 0\ i = \text{replicate } (\text{nat } i) \ k; \\ & \quad i \neq n \\ & \rrbracket \implies \text{elems } (\text{aset } i \ k \ a) \ 0\ (i + 1) = \text{replicate } (\text{nat } (i + 1)) \ k \end{aligned}$$

$$\begin{aligned} & \llbracket 0 \leq i; i \leq n; n \leq \text{alength } a; \\ & \quad \text{elems } a \ 0 \ i = \text{replicate } (\text{nat } i) \ k; \\ & \quad i \neq n \\ & \rrbracket \implies \text{elems } (\text{aset } i \ k \ a) \ 0 \ (i + 1) = \text{replicate } (\text{nat } (i + 1)) \ k \end{aligned}$$

- Interaction: abstraction & modification

$$\dots \text{elems } (\text{aset } i \ k \ a) \ 0 \ (i + 1) \dots$$

- Using the premises / old invariant / induction hypothesis

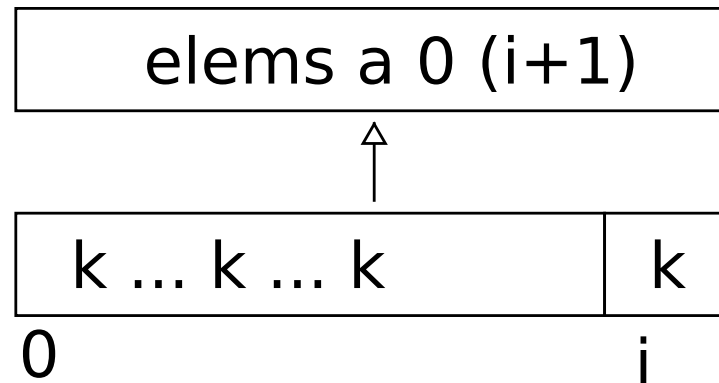
$$\begin{aligned} & \text{elems } a \ 0 \ i = \text{replicate } (\text{nat } i) \ k; \\ & \dots \implies \text{elems } (\text{aset } i \ k \ a) \ 0 \ (i + 1) = \text{replicate } (\text{nat } (i + 1)) \ k \end{aligned}$$

- Reasoning within the abstraction

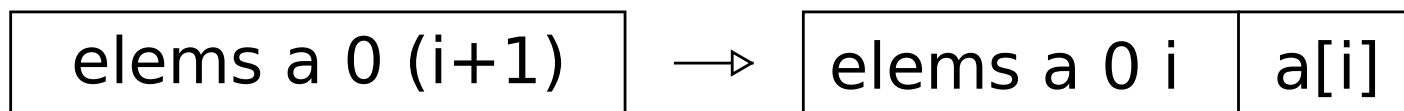
$$\text{replicate } (\text{nat } (i + 1)) \ k \ \text{pd} = \dots \text{replicate } i \ k \dots$$

Idea: Splitting the Abstraction

- Idea of the loop step



⇒ Need to split the abstraction



- Achieved two objectives at once
 - Reasoning about place i separately
 - Use loop invariant / induction hypothesis

Splitting elems

- General lemma: split elems at intermediate point k

$$\begin{aligned} & \llbracket 0 \leq i; i \leq k; k \leq j \\ & \rrbracket \implies \text{elems } a \ i \ j = \text{elems } a \ i \ k @ \text{elems } a \ k \ j \end{aligned}$$

- Special cases: first & last element

$$\begin{aligned} & \llbracket 0 \leq i; i < j \rrbracket \implies \text{elems } a \ i \ j = \mathbf{\text{aget } a \ i} \# \text{elems } a \ (i+1) \ j \\ & \llbracket 0 \leq i; i < j \rrbracket \implies \text{elems } a \ i \ j = \text{elems } a \ i \ (j-1) @ [\mathbf{\text{aget } a \ (j-1)}] \end{aligned}$$

- Idea: programs usually modify sequence at beginning/end

- Heuristics: split at modification point (similar to case distinctions in `partition`)

$$\begin{aligned} & \llbracket 0 \leq i; i \leq k; k < j \\ & \rrbracket \implies \text{elems } (\mathbf{\text{aset } k \ x \ a}) \ i \ j = \text{elems } a \ i \ k @ [x] @ \text{elems } a \ (k+1) \ j \end{aligned}$$

Note: we know that at k , the value is x

- Anticipate special cases occurring in verification
- Empty sequence of elements before/end loop
 $\text{elems } a \ i \ i = []$
- Singleton sequences (split off from beginning/end)
$$\llbracket 0 \leq i \rrbracket \implies \text{elems } a \ i \ (i + 1) = [\text{aget } a \ i]$$
$$\llbracket 0 < i \rrbracket \implies \text{elems } a \ (i - 1) \ i = [\text{aget } a \ (i - 1)]$$

- Original

$$\text{elems}(\text{aset } i \text{ k } a) 0 (i + 1) = \text{replicate}(\text{nat } (i + 1)) \text{ k}$$

- With `elems-split-last`

$$\text{elems}(\text{aset } i \text{ k } a) 0 i @ [\mathbf{k}] = \text{replicate}(\text{nat } (i + 1)) \text{ k}$$

- Splitting the replicate to align (nat-add-distrib+replicate_append_same)

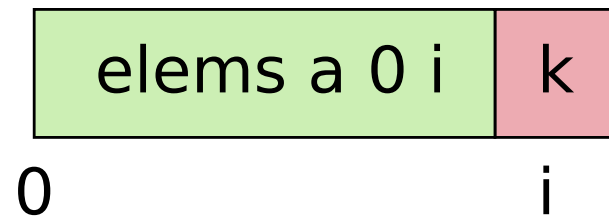
$$\text{elems}(\text{aset } i \text{ k } a) 0 i @ [k] = \text{replicate}(\mathbf{\text{nat } i}) \text{ k } @ [\mathbf{k}]$$

- Remains only

$$\text{elems}(\text{aset } i \text{ k } a) 0 i = \text{replicate}(\text{nat } i) \text{ k}$$

Separation Lemmas

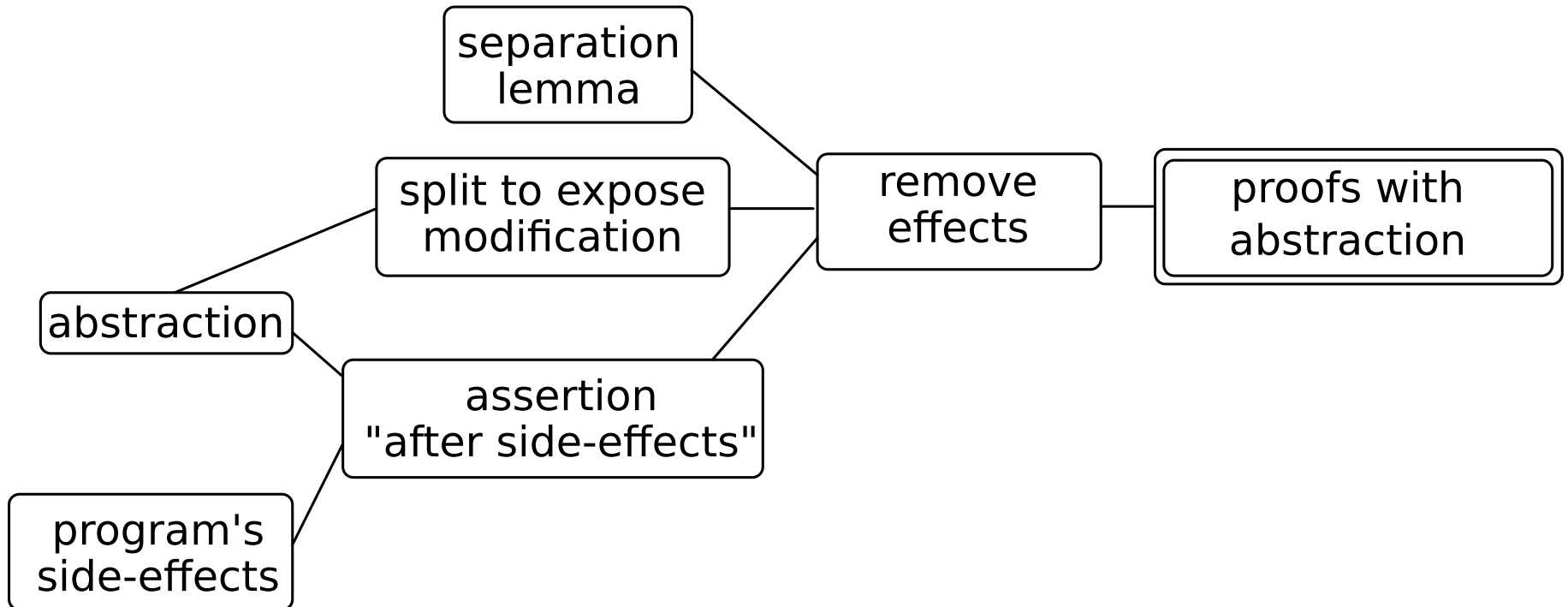
- Problematic: $\text{elems}(\text{aset } i \ k \ a) \ 0 \ i = \text{replicate}(\text{nat } i) \ k$



- Noted before: interaction read/update in proof obligations
- Had lemma to disregard irrelevant update

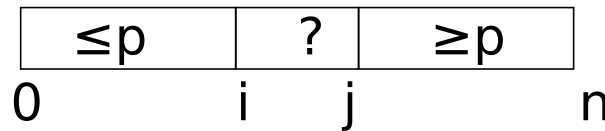
$$i \neq j \implies \text{aget}(\text{aset } j \ x \ a) \ i = \text{aget } a \ i$$
- Need similar lemmas for **any** introduced abstraction
- General idea: **separation lemmas** [1, 2]
- For the case of elems

$$k \notin \{i..<j\} \implies \text{elems}(\text{aset } k \ y \ a) \ i \ j = \text{elems } a \ i \ j$$



Re-Verifying Partition

- Recall old formulation



$$(\forall k \in \{0 .. < i\}. \text{aget } a \ k \leq p) \wedge$$

$$(\forall k \in \{j .. < \text{length } a\}. \text{aget } a \ k > p)$$

- Proof was rather cumbersome, with case-distinctions

```

apply auto
apply (simp-all only: not-le not-less)
apply (case-tac "k = j - 1")
apply simp
apply simp
apply (case-tac "k < i")
apply simp
apply simp
. . . three more case distinctions. . . .

```

- Re-phrase invariant (plus safety of indexes, as usual)

$$(\forall x \in \text{set}(\text{elems } a \ 0 \ i). x \leq p) \wedge \\ (\forall x \in \text{set}(\text{elems } a \ j \ (\text{alength } a)). x > p)$$

- Proof-obligations have the form

$$\llbracket \forall x \in \text{set}(\text{elems } a \ 0 \ i). x \leq p; \dots \\ \text{aget } a \ i \leq p; \\ x \in \text{set}(\text{elems } a \ 0 \ (i + 1)) \\ \rrbracket \implies x \leq p$$

- \Rightarrow Splitting off the last element does the trick (use `fast`)

$$\llbracket \forall x \in \text{set}(\text{elems } a \ 0 \ i). x \leq p; \dots \\ \text{aget } a \ i \leq p; \\ x = \text{aget } a \ i \vee x \in \text{set}(\text{elems } a \ 0 \ i) \\ \rrbracket \implies x \leq p$$

- \Rightarrow Introduces case-distinction along abstraction & program
-

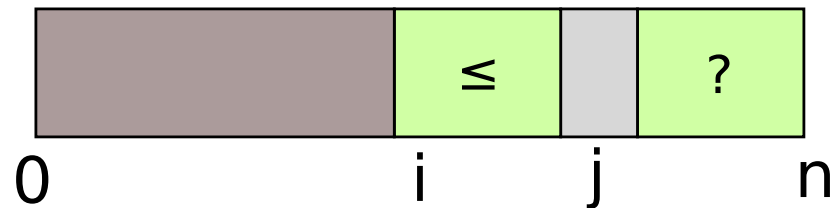
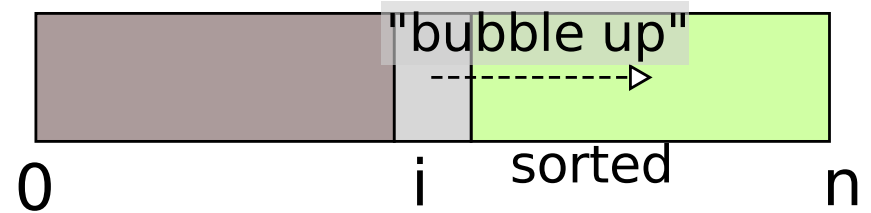
Verifying Bubble-Sort

Bubble-Sort

```

i = n;
while (i != 0) {
  i = i - 1;
  j = i;
  while (j < n - 1 &&
         a[j + 1] < a[j]) {
    t = a[j];
    a[j] = a[j+1];
    a[j+1] = t;
    j = j + 1;
  }
}

```



- Pre-condition as usual: $n = \text{length } a \wedge n = N \wedge 0 \leq n$
- Invariant of outer loop

$$0 \leq i \wedge i \leq n \wedge n = N \wedge n = \text{length } a \wedge \text{sorted}(\text{elems } a \ i \ N)$$
- Invariant of inner loop (imagine that without elems & explicit \forall !)

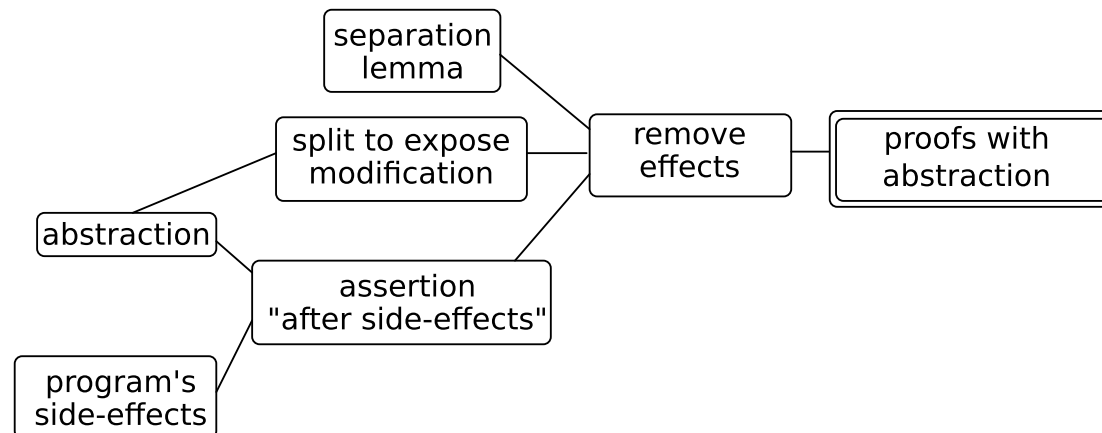
$$0 \leq i \wedge i \leq j \wedge j < n \wedge n = N \wedge n = \text{length } a \wedge \text{sorted}(\text{elems } a \ i \ j @ \text{elems } a \ (j + 1) \ n) \wedge (\forall x \in \text{set}(\text{elems } a \ i \ j). x \leq \text{aget } a \ j)$$
- Note analogous “splitting” of sorted list by `sorted_append`

$$\text{sorted}(xs @ ys) = (\text{sorted } xs \ \& \ \text{sorted } ys \ \& \ (\forall x \in \text{set } xs. \forall y \in \text{set } ys. x \leq y))$$

Proofs for Bubble-Sort

Interactively during the lecture, see `Demo08.thy`

- Strategies for invariants by more examples
- Abstraction predicates/functions
- Separation lemmas



References

- [1] Richard Bornat. Proving pointer programs in Hoare logic. In *Mathematics of Program Construction*, 2000.
- [2] Farhad Mehta and Tobias Nipkow. Proving pointer programs in higher-order logic. *Inf. Comput.*, 199(1–2):200–227, 2005.