

# Semantics of Programming Languages

## Exercise Sheet 3

### Exercise 3.1 Relational *aval*

Theory *AExp* defines an evaluation function  $aval :: aexp \Rightarrow state \Rightarrow val$  for arithmetic expressions. Define a corresponding evaluation relation  $is\_aval :: aexp \Rightarrow state \Rightarrow val \Rightarrow bool$  as an inductive predicate:

**inductive** *is\_aval* :: “ $aexp \Rightarrow state \Rightarrow val \Rightarrow bool$ ”

Use the introduction rules *is\_aval.intros* to prove this example lemma.

**lemma** “ $is\_aval (Plus (N 2) (Plus (V x) (N 3))) s (2 + (s x + 3))$ ”

Prove that the evaluation relation *is\_aval* agrees with the evaluation function *aval*. Show implications in both directions, and then prove the if-and-only-if form.

**lemma** *aval1*: “ $is\_aval a s v \implies aval a s = v$ ”

**lemma** *aval2*: “ $aval a s = v \implies is\_aval a s v$ ”

**theorem** “ $is\_aval a s v \longleftrightarrow aval a s = v$ ”

### Exercise 3.2 Avoiding Stack Underflow

A *stack underflow* occurs when executing an instruction on a stack containing too few values – e.g., executing an *ADD* instruction on an stack of size less than two. A well-formed sequence of instructions (e.g., one generated by *comp*) should never cause a stack underflow.

In this exercise, you will define a semantics for the stack-machine that throws an exception if the program underflows the stack.

Modify the *exec1* and *exec* - functions, such that they return an option value, *None* indicating a stack-underflow.

**fun** *exec1* :: “ $instr \Rightarrow state \Rightarrow stack \Rightarrow stack\ option$ ”

**fun** *exec* :: “ $instr\ list \Rightarrow state \Rightarrow stack \Rightarrow stack\ option$ ”

Now adjust the proof of theorem *exec\_comp* to show that programs output by the compiler never underflow the stack:

**theorem** *exec\_comp*: “*exec (comp a) s stk = Some (aval a s # stk)*”

### Exercise 3.3 Boolean If expressions

We consider an alternative definition of boolean expressions, which feature a conditional construct:

**datatype** *ifexp* = *Bc*' *bool* | *If* *ifexp ifexp ifexp* | *Less*' *aexp aexp*

1. Define a function *ifval* analogous to *bval*, which evaluates *ifexp* expressions.
2. Define a function *translate*, which translates *ifexps* to *bexps*. State and prove a lemma showing that the translation is correct.

### Homework 3.1 Let expressions (I)

*Submission until Tuesday, November 5, 2013, 10:00am.*

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The following type adds a *Let* construct to arithmetic expressions:

**datatype** *lexp* = *N val* | *V vname* | *Plus lexp lexp* | *Let vname lexp lexp*

The new *Let* constructor acts like a local variable binding: When evaluating *Let x e1 e2*, we first evaluate *e1*, bind the resulting value to the variable *x* and then evaluate *e2* in the new state.

Define a function *lval*, which evaluates *lexp* expressions. Note that you can use the notation  $f(x := v)$  to express function update. It is defined as follows:

$f(a := b) = (\lambda x. \text{if } x = a \text{ then } b \text{ else } f x)$

**fun** *lval* :: “*lexp*  $\Rightarrow$  *state*  $\Rightarrow$  *val*”

Define a function that transforms such an expression into an equivalent one that does not contain *Let*. Prove that your transformation is correct. Note: Do the transformation by inlining the bound variables.

**fun** *inline* :: “*lexp*  $\Rightarrow$  *aexp*”

**value** “*inline* (*Let* “*x*” (*Plus* (*N 1*) (*N 1*)) (*Plus* (*V* “*x*”) (*V* “*x*”)))”

— Should return: *aexp.Plus (aexp.Plus (aexp.N 1) (aexp.N 1)) (aexp.Plus (aexp.N 1) (aexp.N 1))*

**lemma** *val\_inline*: “*aval (inline e) st = lval e st*”

Define a function that eliminates occurrences of *Let x e1 e2* that are never used, i.e., where *x* does not occur free in *e2*. An occurrence of a variable in an expression is called

free, if it is not in the body of a *Let* expression that binds the same variable. E.g., the variable  $x$  occurs free in  $Plus (V x) (V x)$ , but not in  $Let x (N 0) (Plus (V x) (V x))$ . Prove the correctness of your transformation.

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fun elim :: "lexp  $\Rightarrow$  lexp"  
lemma "lval (elim e) st = lval e st"
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### Some Hints:

- When different datatypes have a constructor with the same name, they can unambiguously be referred to using their qualified name, e.g., *aexp.Plus* vs. *lexp.Plus*.
- When you feel that the proof should be trivial to finish, you can also try the *sledgehammer* command. It invokes an extensive proof search that includes more library lemmas.

## Homework 3.2 Let expressions (II)

*Submission until Tuesday, November 5, 2013, 10:00am.* This homework is worth 5 bonus points.

When inlining let-expressions, the inlined expression may be exponentially larger than the original expression. Show that, for all  $n$ , there is an expression  $e$  of size at least  $n$ , such that its inlined version is exponentially larger.

**Hints** Define a function  $gen\_exp :: nat \Rightarrow lexp$  that constructs a suitable expression for any  $n$ .

The *size*-function gives you the size of any datatype, including *aexp* and *lexp*. Note that it is defined to be zero for non-recursive constructors. Other useful functions may be integer division ( $a \text{ div } b$ ) and exponentiation  $a^b$ .

Part of this homework's challenge is to come up with the correct theorems yourself. So make sure that the theorems you prove really state the intended proposition.